Ema's Character Sheet 3.20

Personal Info

Name: Zockwocket | Player: Graham Wills
Race: Gnome | Religion: Garl Glittergold
Alignment: NG | Template/Type:
Age: 40 | Weight: 42 lb | Height: 3'2 | Size: S | Gender: ?

Classes

3	3	2				8
Cleric	Wizard	Mystic Theurge				Total
HD: ___ BSP: ___	HD: ___ BSP: ___	HD: ___ BSP: ___	HD: ___ BSP: ___	HD: ___ BSP: ___	HD: ___ BSP: ___	❑ Gestalt

Experience: 28601 | XP Penalty: ____ | Next Level: 36,000

Abilities

	Ability	Modifier	Temp	Modifier
STR Strength	5	-3		
DEX Dexterity	16	+3		
CON Constitution	14	+2		
INT Intelligence	20	+5		
WIS Wisdom	17	+3		
CHA Charisma	9	-1		

Armor

AC 19

Base	10	+
Dexterity	3	+
Size	1	+
Mage Armor	4	+
Deflection	1	+
		+

Flat-footed: 16 | vs. Touch Attacks: 15

Armor / Shield	AC Value	Max Dex	Check Penalty	Arcane Failure
❑				
❑				
❑				
❑				
Total:				

Notes: +4 vs. giants
Alter Self (Troglodyte) +6

Hit Points

HP 46 | Current

Notes:

Saving Throws

	Total	= Base	+ Ability	+ Misc	+ Temp
Fortitude	+7	4	2	1	
Reflex	+9	2	3	1	3
Will	+13	9	3	1	

Spell Resistance: ____ | Power Resistance: ____
Damage Reduction:

Notes: +2 vs. illusions

Skills

Skill Name	Cl.	Total	= Rank	+ Ability	+ Misc
◆ Appraise	❑❑	+5		5	
◆ Balance	❑❑	+3		3	*
◆ Bluff	❑❑	-1		-1	
◆ Climb	❑❑	-3		-3	*
◆ Concentration	❑❑	+11	9	2	
◆ Craft (alchemy)	❑❑	+18	9	5	4
◆ Craft (_____)	❑❑	+5		5	
Decipher Script	❑❑			5	
◆ Diplomacy	❑❑	-1		-1	
Disable Device	❑❑			5	
◆ Disguise	❑❑	-1		-1	
◆ Escape Artist	❑❑	+3		3	*
◆ Forgery	❑❑	+5		5	
◆ Gather Information	❑❑	-1		-1	
Handle Animal	❑❑			-1	
◆ Heal	❑❑	+5	2	3	
◆ Hide	❑❑	+15	8	3	4
◆ Intimidate	❑❑	-1		-1	
◆ Jump	❑❑	-9		-3	-6
Knowledge (arcana)	❑❑	+11	6	5	
Knowledge (religion)	❑❑	+11	6	5	
Knowledge (planes)	❑❑	+7	2	5	
Knowledge (local)	❑❑	+6	1	5	
◆ Listen	❑❑	+7		3	4
◆ Move Silently	❑❑	+3		3	*
Open Lock	❑❑			3	
◆ Perform (_____)	❑❑	-1		-1	
◆ Perform (_____)	❑❑	-1		-1	
Profession (_____)	❑❑			3	
Profession (_____)	❑❑			3	
◆ Ride	❑❑	+3		3	
◆ Search	❑❑	+5		5	
◆ Sense Motive	❑❑	+12	9	3	
Sleight of Hand	❑❑			3	*
Spellcraft	❑❑	+15	8	5	2
◆ Spot	❑❑	+5		3	2
◆ Survival	❑❑	+3		3	
◆ Swim	❑❑	-3		-3	**
Tumble	❑❑			3	
Use Magic Device	❑❑			-1	
◆ Use Rope	❑❑	+3		3	
	❑❑				
	❑❑				
	❑❑				
	❑❑				
	❑❑				
	❑❑				

◆ Untrained Skill * Armor Penalty ** Double Armor Penalty

Max. Rank: 11 / 5

Notes:

Combat

	Ab.	Misc	Size	Base	Total
Melee	-3		1	4	+2
				2nd	
				3rd	
				4th	
Ranged	3		1	4	+8
				2nd	
				3rd	
				4th	

Grapple	Ab.	Misc	Sz.M.	Base	Total
	-3		-4	4	-3

Initiative: 3 + ___ = +3

2-Hand Attack: ___ / ___ | Speed: 20

Notes:

Weapons

Name	Modified Attacks	Mod.	Damage	Critical	Range	Sz/Type
Unarmed Strike	+2 /___/___/___/___					
Dagger	+2 /___/___/___/___		d3-3	19-20		
Ray	+8 /___/___/___/___		*	20		
Net	+4 /___/___/___/___		special			
	___/___/___/___/___					
	___/___/___/___/___					
	___/___/___/___/___					
	___/___/___/___/___					
	___/___/___/___/___					

Notes: +1 vs goblins / kobold

Ammunition:

Feats

General Feats
- ❑ Acrobatic
- ❑ Agile
- ❑ Alertness
- ❑ Animal Affinity
- ❑ Armor Profic., Light
  - ❑ Armor Profic., Med.
    - ❑ Armor Profic., H.
- ❑ Athletic
- ❑ Blind-Fight*
- ❑ Combat Casting
- ❑ Combat Expertise*
  - ❑ Improved Disarm*
  - ❑ Improved Feint*
  - ❑ Improved Trip*
- ❑ Combat Reflexes*
- ❑ Deceitful
- ❑ Deft Hands
- ❑ Diligent
- ❑ Dodge*
  - ❑ Mobility*
    - ❑ Spring Attack*
      - ❑ Whirlwind Att.*
- ❑ Endurance
  - ❑ Diehard
- ❑ Eschew Materials
- ❑ Exotic Weapon Profic.* _____ _____
- ❑ Extra Turning (❑❑❑)
- ❑ Great Fortitude
- ❑ Improved Counterspell
- ❑ Improved Critical* _____ _____
- ❑ Improved Familiar
- ❑ Improved Initiative*
- ❑ Improved Turning
- ❑ Improved Un. Strike*
  - ❑ Deflect Arrows*
    - ❑ Snatch Arrows*
  - ❑ Improved Grapple*
  - ❑ Stunning Fist*
- ❑ Investigator
- ❑ Iron Will
- ❑ Leadership
- ❑ Lightning Reflexes
- ❑ Magical Aptitude
- ❑ Martial Weapon Profic. _____ _____
- ❑ Mounted Combat*
  - ❑ Mounted Archery*
  - ❑ Ride-By Attack*
    - ❑ Spirited Charge*
  - ❑ Trample*
- ❑ Natural Spell
- ❑ Negotiator
- ❑ Nimble Fingers
- ❑ Persuasive
- ❑ Point Blank Shot*
  - ❑ Far Shot*
  - ❑ Precise Shot*
    - ❑ Impr. Precise Shot*
  - ❑ Rapid Shot*
    - ❑ Manyshot*
  - ❑ Shot on the Run*
- ❑ Power Attack*
  - ❑ Cleave*
    - ❑ Great Cleave*
  - ❑ Improved Bull Rush*
  - ❑ Improved Overrun*
  - ❑ Improved Sunder*
- ❑ Quick Draw*
- ❑ Rapid Reload* _____ _____
- ❑ Run
- ❑ Self-Sufficient
- ❑ Shield Proficiency
  - ❑ Improved Shield Bash*
  - ❑ Tower Shield Profic.
- ❑ Simple Weapon Profic.
- ❑ Skill Focus _____ _____
- ☑ Spell Focus enchantment _____ _____
  - ❑ Augment Summon.
- ☑ Greater Spell Focus enchantment _____ _____
- ❑ Spell Mastery (❑❑❑)
- ☑ Spell Penetration
  - ❑ Greater Spell Penetr.
- ❑ Stealthy
- ❑ Toughness (❑❑❑)
- ❑ Track
- ❑ Two-Weapon Fighting*
  - ❑ Two-Weap. Defense*
  - ❑ Impr. Two-W. Fight.*
    - ❑ Great. Two-W. F.*
- ❑ Weapon Finesse*
- ❑ Weapon Focus* _____ _____
  - ❑ Greater Weap. Focus* _____ _____
  - ❑ Weapon Specializat.* _____ _____
    - ❑ Greater Weap. Sp.* _____ _____

Item Creation Feats
- ❑ Brew Potion
- ❑ Craft Magic Arms/Arm.
- ❑ Craft Rod
- ❑ Craft Staff
- ❑ Craft Wand
- ❑ Craft Wondrous Item
- ❑ Forge Ring
- ❑ Scribe Scroll

Metamagic Feats
- ❑ Empower Spell
- ❑ Enlarge Spell
- ❑ Extend Spell
- ❑ Heighten Spell
- ❑ Maximize Spell
- ❑ Quicken Spell
- ❑ Silent Spell
- ❑ Still Spell
- ❑ Widen Spell

Epic Feats
- ❑ Familiar Spell _____ _____
- ❑ Great Smiting (❑❑❑)
- ❑ Impr. Elemental Shape
- ❑ Impr. Fav. Enemy (❑❑)
- ❑ Impr. Metamagic (❑❑)
- ❑ Impr. Sneak Att. (❑❑)
- ❑ Impr. Spell Capac. (❑❑)
- ❑ Impr. Stunn. Fist (❑❑)
- ❑ Lasting Inspiration
- ❑ Overwhelming Critical _____ _____
- ❑ Planar Turning
- ❑ Spell Knowledge (❑❑)
- ❑ Terrifying Rage

Other Feats
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____
- ❑ _____

* Fighter Bonus Feats

Equipment

	Item Name	Weight
Head	Headband of Intellect +2	
Face		
Throat	Amulet of Health +2	
Should.	Cloak of Protection +1	
Arms		
Torso		
Body	Noble Clothing	
Waist		
Hands		
Rings		
Feet		
Shield		
In Hand	Dagger	
Readied	Net	

- ❑ Pearl of Power I
- ❑ Pearl of Power I
- ❑
- ❑ Scrolls
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑
- ❑

Total Carried Weight ___

Race Traits

Level Adjustment: _____

Low-light vision
Speak with Burrowing Animals 1/day

Languages

Literacy: ☑
common, gnome, abyssal, celestial, infernal, terran

Class Features

Load/Movement

Load: 12 / 25 / 38

Over Head:	38	Current Speed:	20
Off Ground:	76	Run (x 4):	80
Push/Drag:	190	Alternate Move:	
Current Load:			
Max. Dex.:			
Check Pen.:			

Wealth

PP: 500 GP: _____ SP: 8 CP: _____
Gems/Jewels: _____
Other: _____

Portrait/Symbol